

à Reynaldo Hahn
PETITE MIREILLE

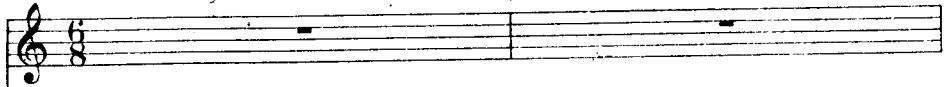
Poem by Fernand Beissier

Music by JULES MASSENET

N° 5.

Modéré sans lenteur.

CHANT.



Modéré sans lenteur.

PIANO.

pp
 Lors - que vous dor -

Dim. *pp*

- mez, pe - ti - te Mi - reil

pp

le, Vous ê - tes sem - blable au pe - tit Saint - Jean,

The first system of music consists of a vocal line on a single treble clef staff and a piano accompaniment on two staves (treble and bass clefs). The vocal line begins with a quarter note 'le', followed by a series of eighth and sixteenth notes. The piano accompaniment features a steady eighth-note pattern in the right hand and a similar pattern in the left hand, with some chords and rests.

Qui, tout rose et nu, dans l'her - be som -

The second system continues the vocal line and piano accompaniment. The vocal line has a longer note on 'Qui' followed by eighth notes. The piano accompaniment maintains its rhythmic pattern, with some phrasing slurs over the right hand.

- meil - - - - le Au fond d'u - ne

The third system shows the vocal line with a long note on 'meil' followed by a rest and then 'le'. The piano accompaniment continues with its characteristic eighth-note accompaniment.

crèche en pa - pier d'ar - gent.

The fourth system concludes the vocal line with 'crèche en pa - pier d'ar - gent.' The piano accompaniment continues until the end of the system.

f
Lors - que vous ri -

- ez, pe - ti - te Mi - reil - - - le, Per - lent de

joy - eux tril - les de cris - tal,

mf Com - me l'a - lou - ette à l'au - be ver - *Dim.*

- jà de vos gran - des seurs, A vous voir lé -

- gère ain - si qu'une a - beil -

- le Cou - rir tout le long des sen - tiers en fleurs.

p

Et si vous pleu - rez, pe - ti - te Mi - reil - - -

- le, D'un bai - ser l'on vient es - suy - er vos

yeux Où tremble u - ne larme, aux per - les pa -

- reil - - - le,

Plus lent.

pp

pp en retenant un peu.

Et qu'un an - ge

en retenant un peu.

doit rap - por - ter

, lent.

aux lent.

8

rall: *Dim.* *più pp* 1^{er} Mouv!

cioux.

8 rall: 1^{er} Mouv!

Dim. *più pp*

rall:

8

rall:

mf *p*

8